



## Mark Stoyko

Preferovaná země nebo město: **Czechia**

Plat: **od 500 EUR**

Činnosti: **Tvůrčí profese, umění**

Úvazek: **Plný úvazek**

Připraven přestěhovat se: **Ano**

## Popis životopisu

In 2009 I learned about such three-dimensional graphics packages as Blender, pro-100, 3dsmax and got a deeper understanding of them. Since then my life has changed. In my free time I studied three-dimensional graphics packages, modeling and visualization by myself. Later I started to work on visualization of commercial projects, lectured at private schools and studios. All the time I was advancing my qualifications and learned something new at all my previous jobs. Currently three-dimensional graphics and everything that is connected with this sphere has become an essential part of my life and it has grown into my professional activity. At the moment I am working as a texture specialist and 3D designer at the company that is developing computer games. Among my main qualities I want to mention that I am a punctual, orderly and decent person, I have analytical mindset and I am constantly seeking new sources of self development. I always fulfill my duties diligently and I am a quick learner. I value the concept of "team". I am ready to change my residence. With best regards!

## Zkušenosti

01.06.2016 – Do teď

**Saber Interactive**  
**Texture Artist**